DIGITAL MARKETING

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| Course code | *MNG234* |
| Compulsory in the programmes | *Business Management and Marketing* |
| Level of studies | *Undergraduate* |
| ECTS | *6 credits: 48 hrs. class work, 112 individual work hours, 2 hours of consultations.* |
| Coordinating lecturer | *Marius Raugalas,* [*marrau@faculty.ism.lt*](mailto:marrau@faculty.ism.lt) |
| Prerequisites | *-* |
| Language of instruction | *English* |

Course aim

Digital marketing is the discipline of using the Internet and other digital technologies to reach customers and to meet their needs profitably. It is a core function of any business. While its core principles are the same as those of marketing in general, it requires specific and constantly evolving knowledge and skills to be performed successfully. This course will teach you key frameworks for analyzing, planning, and optimizing your digital marketing activities. This includes situation/market data analysis, formulation of goals, strategy and value proposition, budget, channel and schedule decisions, creative implementation, and measurement and optimization processes. You will understand how to think about the online customer journey and what role different earned, owned, and paid online channels play in supporting your objectives. It covers optimization of your own website, and social networks such as Facebook, organic and paid search ads through Google, Programmatic and Direct Display and Video ads, Emails, Affiliates, and many other channels. The course equips students with cutting-edge theory during lectures and practical skills gained through analysing case studies and participating in the real-life project(s).

The course aims at providing balanced and well-designed training in the principles of digital marketing. The syllabus is a combination of theoretical knowledge and practical skills. By the end of this course, the students will be able to understand the core processes of planning and executing a digital marketing strategy by employing the major online channels.

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| **Course learning outcomes (OLC)** | **Study methods** | **Assessment methods** |
| OLC 1. The student is able to explain and apply the key terms, definitions and concepts relating to digital marketing. | Regular lectures with key theories, practical seminars using international case studies, and a real-life project to create a campaign for a partnering company. | Seminar participation, individual case study assignment, group real-life project, final exam |
| OLC 2. The student can analyse and discuss the trends and critical issues brought on by digital technologies and how it affects business. |
| OLC3. The student is able to work in a team, to present work results in written or oral form and to argue decisions. |
| OLC4. The student can understand the measures allowing to evaluate the digital marketing effectiveness |
| OLC5. The student can build an actionable digital strategy that aligns with organizational goals based on consumer and market insights. |

##### **Quality management**

The quality of the course is assured by diverse set of teaching methods, interim knowledge assessment, updated and relevant learning materials and mix of individual and group in-class assignments.

##### **Cheating prevention**

Individual tasks assigned for homework, individual testing and group workshops are forms to prevent cheating. The ISM regulations on academic ethics, including cheating (see: *ISM regulations*) are fully applied in the course during the entire semester.

Course content

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| # | Topic | Course hours | | Required material |
| Theory | Practice |
| 1 | Marketing fundamentals | 2 | 2 | Book chapter 1 |
| 2 | Digital marketing strategy and planning | 2 | 2 | Book chapter 2 |
| 3 | Content marketing | 2 | 2 | Book chapter 4 |
| 4 | Website optimization | 2 | 2 | Book chapter 7 |
| 5 | Search Engine Optimization | 2 | 2 | Book chapter 8 |
| 6 | Paid traffic:  Social media, Display and Search advertising | 2 | 4 | Book chapter 10 |
| 7 | Email Marketing | 2 | 2 | Book chapter 11 |
| 8 | Website / Google Analytics | 2 | 2 | Book chapter 12 |
| 9 | Campaign measurement, reporting & analysis | 2 | 4 | Book chapter 13 |
| 10 | Group real life project | - | 8 | N/A |
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|  |  | **18** | **30** | **Total** |

Assessment methods

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| **Assignment** | **Total hours** | **Final grade, %** |
| Simulation game | 32 | 30% |
| Group real life project presentation | 48 | 40% |
| Final exam | 32 | 30% |
| Total: | 112 | 100% |

**Simulation game (30%).** Students will be required to take part in a digital marketing simulation game individually, and their performance will be measured and graded.

**Group real life project (40%).** Students will need to develop and launch a real digital marketing campaign for an assigned company, and prepare a presentation summarizing their strategy, justifying key decisions and evaluating the results.

**Final exam (30%).** The final exam will cover the topics covered during lectures and in the required readings. It will be closed book and closed note exam. It will consist of multiple-choice questions and be given in class according to the schedule.

**The final grade for the course is calculated** according to the accumulative formula as indicated in the Guidelines for the Bachelor Studies at ISM. Negative grades (below 5) are not included into the accumulative grading system. The individual and group work evaluations are of accumulative origin with respect to the final evaluation taking into account only positive evaluations of each assignment. Students who receive a failing final grade shall have the right to re-take the exam, which will comprise 30% of the final grade.

Additional remarks

Self-study. The large component of the class is based on self-study. The lectures are there only to guide you. The responsibility to study and advance in the subject rests with you as a student.

Participation. You will receive two “free” absences. Consider these your sick or personal days. You should save these if you become ill, have a family emergency or have a job interview. Attendance starts on the first day of class.

Deadlines. All assignments must be submitted at the specified day and time, and late submissions will not be accepted. True medical or family emergencies will be dealt with on a case-by-case basis.

Problems with group work. Where group work is set, and a group is experiencing difficulties, the students should approach their lecturer to resolve these differences. The lecturer will counsel the group, or individuals from the group, on the procedures open to them to resolve group problems (the problem should be raised before work is completed or handed in).

Ethics. The strength of the university depends on academic and personal integrity. In this course, you must be honest and truthful. Ethical violations include cheating on exams, plagiarism, reuse of assignments, improper use of the Internet and electronic devices, unauthorized collaboration, alteration of graded assignments, forgery and falsification, lying, facilitating academic dishonesty, and unfair competition.

**Required study materials**

TEXTBOOK:

Ryan Deiss and Russ Henneberry (2020) Digital Marketing for Dummies. John Wiley & Sons. Access via ProQuest Central.

CASE STUDIES:

Access will be provided after the start of the course.

**DEGREE LEVEL LEARNING OBJECTIVES**

**Learning objectives for the Bachelor of Business Management**

*Programmes:*

*International Business and Communication, Business Management and Marketing, Finance, Industrial Technology Management*

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| **Learning Goals** | **Learning Objectives** |
| Students will be critical thinkers | BLO1.1. Students will be able to understand core concepts and methods in the business disciplines |
| BLO1.2. Students will be able to conduct a contextual analysis to identify a problem associated with their discipline, to generate managerial options and propose viable solutions |
| Students will be socially responsible in their related discipline | BLO2.1. Students will be knowledgeable about ethics and social responsibility |
| Students will be technology agile | BLO3.1. Students will demonstrate proficiency in common business software packages |
| BLO3.2. Students will be able to make decisions using appropriate IT tools |
| Students will be effective communicators | BLO4.1. Students will be able to communicate reasonably in different settings according to target audience tasks and situations |
| BLO4.2. Students will be able to convey their ideas effectively through an oral presentation |
| BLO4.3. Students will be able to convey their ideas effectively in a written paper |

**Learning objectives for the Bachelor of Social Science**

*Programmes:*

*Economics and Data Analytics, Economics and Politics*

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| **Learning Goals** | **Learning Objectives** |
| Students will be critical thinkers | ELO1.1. Students will be able to understand core concepts and methods in the key economics disciplines |
| ELO1.2. Students will be able to identify underlying assumptions and logical consistency of causal statements |
| Students will have skills to employ economic thought for the common good | ELO2.1.Students will have a keen sense of ethical criteria for practical problem-solving |
| Students will be technology  agile | ELO3.1. Students will demonstrate proficiency in common business software packages |
| ELO3.2. Students will be able to make decisions using appropriate IT tools |
| Students will be effective communicators | ELO4.1.Students will be able to communicate reasonably in different settings according to target audience tasks and situations |
| ELO4.2.Students will be able to convey their ideas effectively through an oral presentation |
| ELO4.3. Students will be able to convey their ideas effectively in a written paper |